

Getting Started With Socrates

1. Visit www.learnwithsocrates.com
2. Choose "Create an account"
3. Enter the activation code provided by your library district.
4. Enter your email address and be sure to verify your account
You can re-use the activation code – feel free to create one account for each child in your household
5. Login using the username and password used at registration.
We recommend writing this down for younger students.
6. Have students complete the 10 Challenges.
This tutorial is designed to get students familiar with navigating Socrates.



Question Zone

Learn to Earn

Students can use **tickets** and **tokens** to play just-for-fun games, complete card collections, dress their avatar, or save tokens in their bank. For optimal results, challenge your student to **meet daily ticket goals!**



Assistors

From left to right: Use the **Doodle Pad** for some digital scrap paper, use **text-to-speech** to hear the question, and see **instructional videos** about this topic.

Walkthrough Video

Scan this QR code with your phone:



https://youtu.be/Hy-bGIB_BRY

Watch this video for an in-depth getting started guide.

Navigation Guide

Switch between
Areas of Study:
Math,
Language Arts,
Physical Science

Question Zone

The screenshot shows the Socrates app interface. At the top, there is a dropdown menu for 'Areas of Study' with 'Math' selected. Below it is a 'START' button. The user's name 'GRACE' and 'Level 16' are displayed. A 'PROGRESS' button is highlighted in a red box. The main content area is divided into 'RECENTLY PLAYED' and 'PLAY AND LEARN GAMES' sections. The 'RECENTLY PLAYED' section includes 'TIC TAC TOE 4X4', 'TETRIS', and 'QUESTION ZONE'. The 'PLAY AND LEARN GAMES' section includes 'SPACE BATTLE', 'BINGO', and 'MEMORY'. A sidebar menu is open on the right, showing options like 'GAMES', 'STUFF', 'PROGRESS', 'ANSWERS', 'STICKERS', 'AVATAR', 'HOME', 'ACCOUNT', 'INFO', 'HOMEWORK', 'SETTINGS', and 'LOGOUT'. The 'SETTINGS' option is highlighted in a red box.

View **progress map**, see where students are struggling, monitor **daily activity**, and view student data.

Adjust user settings, change game access, and **switch language** (English/Spanish).

Helpful Tips



The default ticket goal of 300 tickets should keep kids busy for ~60 questions.



Increase this ticket goal to challenge your kid in multiple Areas of Study.



Review incorrect answers to understand missed concepts.